

Short Comment Regarding a Proposed Exemption Under 17 U.S.C. 1201

Item 1. Commenter Information

Name: Christian Clark

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

The allowance of these exceptions will allow people in the future access to games that they will not have the chance to play. More than entertainment value, it shows the culture of the people that were in the industry when many of us were still young. Future generations can and will benefit not only for the historical sense, but the community it was able to foster.

Furthermore, the importance of keeping these games preserved is vital and we are in a better position than they were in the film industry. If possible, I and many others would like to avoid the situation films were in when we discovered that over 90% of silent movies have been lost because of this negligence.

Enabling access to these games that would otherwise be unplayable will enable refinement and education and community. These games are the result of years of work and it would be a great shame to simply have them forgotten when the servers are turned off.

PRIVACY ACT ADVISORY STATEMENT Required by the Privacy Act of 1974 (P.L. 93-579)

The authority for requesting this information is 17 U.S.C. §§ 1201(a)(1) and 705. Furnishing the requested information is voluntary. The principal use of the requested information is publication on the Copyright Office website and use by Copyright Office staff for purposes of the rulemaking proceeding conducted under 17 U.S.C. § 1201(a)(1). NOTE: No other advisory statement will be given in connection with this submission. Please keep this statement and refer to it if we communicate with you regarding this submission.